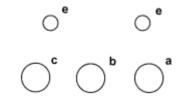
27.000 POSSIBLE COMBINATION CODES - INITIAL COMBINATION SUPPLIED BY THE FACTORY: **AAA**

A CLOSED D CLO

ON THE REVERSE SIDE OF THE DOOR



ABC = Combination wheels (26 letters + 4 numbers) **D** = Control wheel (open - closed)

OPERATING INSTRUCTIONS

A) HOW TO OPEN

- **1-** Turn the **ABC** wheels (it doesn't matter in which direction) and position their index on the set combination (the first time is **AAA**).
- Turn right the D wheel (from CLOSED to OPEN).
 NOTE: If you want lo leave the door open, you need closing the lock in order to upset the combination (see point 2).

B) HOW TO CLOSE

- **1** Turn left the **D** wheel (from OPEN to CLOSED).
- 2 Turn the 3 **ABC** wheels at random (in order to upset the combination so that nobody can read it).

C) HOW TO CHANGE THE COMBINATION CODE

- **1** Open the safe.
- On the reverse side of the door there are 3 buttons (a, b, c). By using a pen (for instance) press one of the buttons, for example a) and BY KEEPING IT PRESSED THOROUGHLY, turn the corresponding outside wheel (A) on the letter (or number) desired and release the button.
- **3** Repeat the operation for the other 2 buttons (**b**, **c**) and for their respective wheels (**B**, **C**).

The combination code has been changed. **By keeping the door open**, check the new combination-code : close (point 2) and open (point 1). In case of mistake, see the following point **4**.

4) HOW TO UNDERSTAND THE SET COMBINATION-CODE

This operation can be done ONLY IF THE DOOR IS OPEN (and the lock is closed). Insert a small stick (a match, a toothpick ...) in the "e" holes (on the reverse side of the door), one at the time, and keep **lightly** pressed towards inside, turn the corresponding wheel (\mathbf{A} or \mathbf{C}) until the small stick goes inside, disclosing (on the \mathbf{A} or \mathbf{C} wheel) the letter (or number) set. As to the central wheel (\mathbf{B}), the letter (or number) set can be found by trial-and-error (max 30 trials). You have to try each letter (or number) until the lock opens by turning left the \mathbf{D} wheel.

Any reference to registered trademarks, companies, procedures, logos, models or images is purely indicative and each one belongs to the legitimate owner.